

David Ruzicka

20 Avalon Drive, unit 4135
Milford, CT 06460
Cell: 203.543.8621

ruzicka.davidesign@gmail.com
<http://www.ruzickadavid.com>

Experience

Jan 2006-Present

Lucid Thought Productions,
Game Modeler/Texture Artist; responsible for low poly models, displacement/specular/bump and normal mapping.

May 2004-April 2005

Design Innovation Inc., (Avon, CT)
Toy Designer; responsible for sketching, rendering, graphics and overall design process.

May 2003-July 2003

United Technologies, Sikorsky; Daewoo,
Illustrator

Jul 2002-August 2002

Product Ventures Ltd., (Fairfield, CT)
Product Designer; responsible for sketching, rendering, graphics and overall design process.

Skills

Maya

Modeling; extensive experience in Polygonal and Subdivision modeling.
Texturing; expert use of Photoshop, can create and apply custom textures and maps for color, bump, secularity and other types of maps.
Animation; characters, objects, facial expressions, deformers
Expressions; experienced creating simple expressions, Set Driven Key.
Rendering; experienced in Mental Ray set-up.

Z Brush

Creating customize displacement and texture maps.

Photoshop

Expert user; customizing textures, creating renderings, adjusting images.

After Effects

Experience in film composition, editing, animation and rendering.

Illustrator

Expert user; creating renderings and other vector based images.

Flash

Experienced in creating webpage.

Dreamweaver

Building HTML sites, CSS

Avid

Video Editing

Director

Experienced in creating interactive screens for presentations or DVD menu, animation.

Sketching

Expert level; experienced drawing industrial objects, packaging and toys. Great techniques with pencil, pen and markers.

Education

Sep 2005-present

New York Institute of Technology, majoring in Communication Arts (M.A.)

Specializing in Computer Graphics

GPA 4.0

2000-2004

University of Bridgeport, majoring in Industrial Design (B.S.)

Graduated: May 10, 2004

GPA 3.7

Academic and Excellence Leadership Award (Industrial design / University of Bridgeport)